

FIG. 1

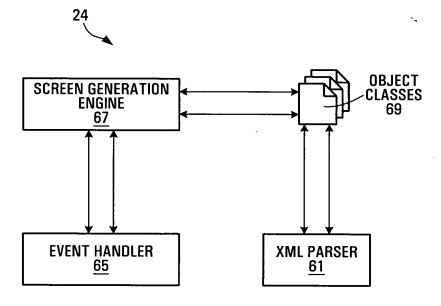


FIG. 2

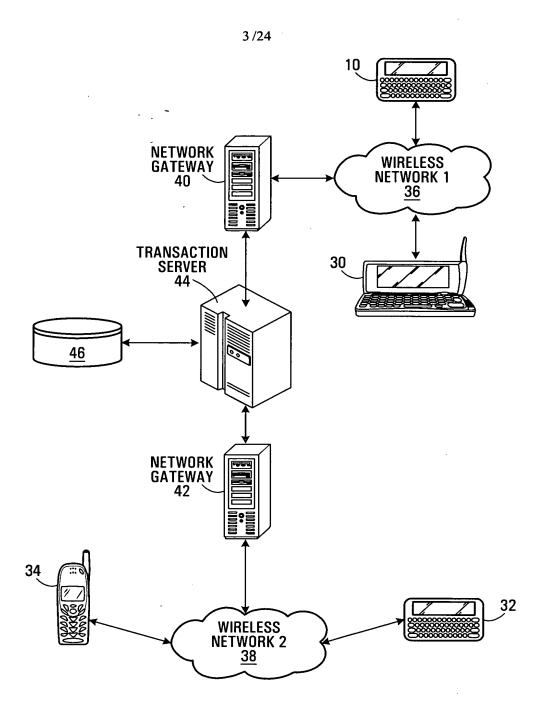


FIG. 3

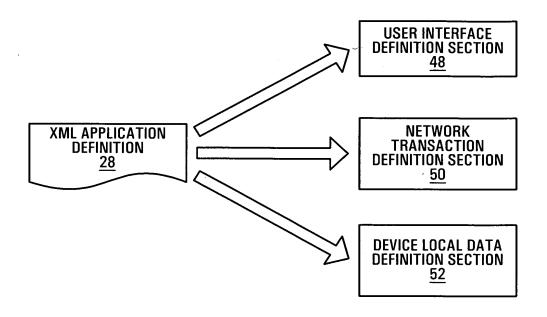


FIG. 4

```
<ARML>
     <SCREEN>
          <MENU>
               <MENUITEM>
                     <EVENTS>
                          <ACTION>...</ACTION>
                     <EVENTS>
               </MENUITEM>
          </MENU>
          <BUTTONS>
                      (button definitions)
           </BUTTONS>
          <TEXTITEMS>
                      (textitems definitions)
          </TEXTITEMS>
          <EDITBOXES>
                      (editboxes definitions)
          </EDITBOXES>
          <CHOICEITEMS>
                      (choiceitems definitions)
          </CHOICEITEMS>
          <MESSAGEBOXES>
                      (messageboxes definitions)
          </MESSAGEBOXES>
          <IMAGES>
                      (images definitions)
          </IMAGES>
          <LISTBOXES>
                      (listboxes definitions)
          </LISTBOXES>
          <CHECKBOXES>
                      (checkboxes definitions)
          </CHECKBOXES>
     </SCREEN>
</ARML>
```

FIG. 5

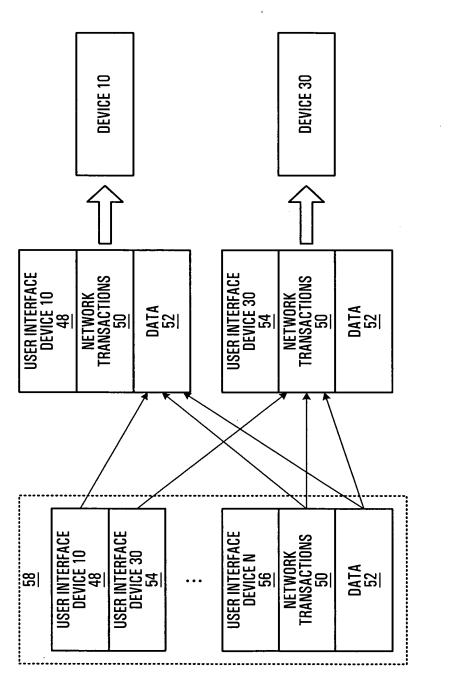


FIG. 6



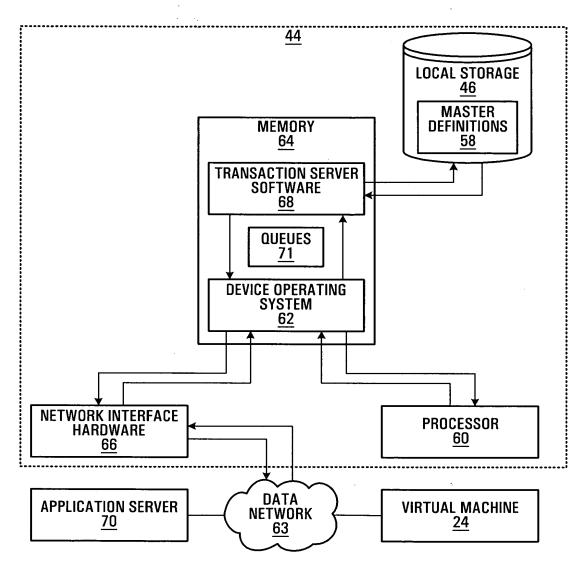


FIG. 7

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```
private void _Send(int applicationID, int mobileID, String
                            message,
                           int messageType)
                               try
            // Insert message into the application queue
      // Lookup delivery type and push details for application
   String sql = "SELECT LNGDELIVERYTYPE, TXTDELIVERYDETAILS, " +
        "FROM TBLAPPLICATIONS WHERE LNGID = " + applicationID;
              IDataReader reader = ExecuteQuery(sql);
                        if (!reader.Read())
                     throw new Exception("...");
        int deliveryType = (int)reader["LNGDELIVERYTYPE"];
                      String deliveryDetails =
             (String) reader ["TXTDELIVERYDETAILS"];
                   if (deliveryType != POLL HTTP)
            // This application uses a push delivery type
     IAIRIXEnterpriseWakeup entWakeup = (IAIRIXEnterpriseWakeup)
                 Marshal.BindToMoniker("queue:/new:" +
"Nextair.AIRIX.Server.Enterprise.Router.AIRIXEnterpriseWakeup");
            entWakeup.Wakeup(applicationID, deliveryType,
                       deliveryDetails);
                                 }
```

```
public void Retry()
    // Select all push-enabled applications that have expired
                       queued messages
         string sql = "SELECT DISTINCT LNGAPPLICATIONID,
                     LNGDELIVERYTYPE, * +
                            "TXTDELIVERYDETAILS " +
              *FROM TBLAPPLICATIONS A, TBLAPPLICATIONQUEUE Q * +
                  "WHERE A.LNGDELIVERYTYPE <> " + POLL_HTTP +
                     "AND Q.LNGAPPLICATIONID = A.LNGID " +
                        "Q.DTMQUEUED < " + expiryDate;
           // Get a disconnected list of apps to retry
            NextairDisconnectedDataProvider dp = new
              NextairDisconnectedDataProvider();
               DataSet ds = dp.ExecuteQuery(sql);
           foreach (DataRow row in ds.Tables[0].Rows)
                   int appID = (int)row["LNGID"];
          int deliveryType = (int)row["LNGDELIVERYTYPE"];
    string deliveryDetails = (string)row["TXTDELIVERYDETAILS"];
   // Call the Wakeup method for this application asyncronously
    IAIRIXEnterpriseWakeup entWakeup = (IAIRIXEnterpriseWakeup)
                 Marshal.BindToMoniker("queue:/new:" +
"Nextair.AIRIX.Server.Enterprise.Router.AIRIXEnterpriseWakeup");
      entWakeup.Wakeup(appID, deliveryType, deliveryDetails);
                                }
```

FIG. 9

. . .

```
public class AIRIXLockManager
      private static Object lockSync = new Object();
     private static Hashtable locks = new Hashtable();
         public static bool ObtainLock(int lockID)
// Make sure only one caller can attempt to obtain a lock at
                          once.
// We don't bother locking per application, since this method
                           is
          // expected to execute extremely quickly.
                       lock (lockSync)
                 if (!locks.Contains(lockID))
        // This is the first attempt to lock this lock ID
                      locks(lockID) = true;
                          return true;
                               }
                      if (locks[lockID])
           return false; // this ID is already locked
     // Can successfully obtain the lock for this lock ID
                     locks[lockID] = true;
                         return true;
                              }
        public static void ReleaseLock(int lockID)
                       lock (lockSync)
                    locks[lockID] = false;
                             }
```

FIG. 10

```
[InterfaceQueuing]
      public interface IAIRIXEnterpriseWakeup
   void Wakeup(int appID, int deliveryType, String
                 deliveryDetails);
        public class AIRIXEnterpriseWakeup :
       NextairDatabase, IAIRIXEnterpriseWakeup
           private bool _clustered = false;
     private String _lockProvider = String.Empty;
   public void OnConstruct(String constructString)
       clustered = ...; // read config from config
                     if (clustered)
  _lockProvider = ...; // read lock server location from
                       config
         private bool _obtainLock(int appID)
                    if (_clustered)
return RemotingServer.ObtainLock(appID); // call remoting
                       server
                          else
return AIRIXLockManager.ObtainLock(appID); // obtain local
                        lock
         private void _releaseLock(int appID)
                    if (clustered)
RemotingServer.ReleaseLock(appID); // call remoting server
                          else
AIRIXLockManager.ReleaseLock(appID); // release local lock
   public void Wakeup(int appID, int deliveryType,
                String deliveryDetails)
                if (_obtainLock(appID))
                            try
 // Obtain a disconnected list of queued messages, ordered
                    // oldest -> newest.
     DataSet messages = RetrieveQueuedMessages(appID);
```

FIG. 11A

```
// Loop through each queued message and attempt to push
                      it
   foreach (DataRow msg in messages.Tables[0].Rows)
         AIRIXEnterprisePushBase pushObj = null;
                           try
       pushObj = _createPushComponent(deliveryType);
                   if (pushObj == null)
     ... // unable to create push component for delivery
                      type
           // Synchronously push this message out
    int result = pushObj.Push(appID, (int)msg["LNGID"],
                (int) msg ["LNGMESSAGETYPEID"],
        (String) msg["VARMOBILEID"], deliveryDetails);
           if (!AIRIXConstants.Succeeded(result))
         ... // throw exception so that pushing stops
                   catch (Exception x)
    \dots // log this push msg error and break out of push
                      loop
                          finally
    NextairServicedComponent.DisposeComponent(pushObj);
                        finally
                  _releaseLock(appID);
```



```
public class AIRIXEnterprisePushBase : NextairDatabase
       protected int moveQueueToLog(int queueID)
 // Move the specified message from the Application Queue
   // to the Application Log, and return an appropriate
                // AIRIXConstants result.
public int Push(int appID, int queueID, String message,
int messageType, String mobileID, String deliveryDetails)
         IAIRIXEnterprisePush pushClient = null;
  // Move the message from the queue to the log first. It
                        will be
             // rolled back if the PUSH fails.
           int result = moveQueueToLog(queueID);
           if (!AIRIXConstants.Succeeded(result))
         ... // abort the transaction and return error
       // Create an instance of IAIRIXEnterprisePush.
  // This logic is left up the the child class, since this
                       process
 // can differ depending on the type of communication used.
   pushClient = createPushClient(appID, deliveryDetails);
                   if (pushClient == null)
     throw new Exception("Invalid interface reference.");
   // Push the message out using the retrieved interface
                   bool success = false;
                    switch (messageType)
              case MessageTypes.APPLICATION_DATA:
          success = pushClient.AIRIXReceiveData(appID,
                       mobileID, message);
                             break;
           case MessageTypes.DELIVERY_CONFIRMATION:
        success = pushClient.AIRIXDeliveryNotify(appID,
                        mobileID, message);
                             break;
           case MessageTypes.FAILURE_NOTIFICATION:
             int errorCode = getErrorCode(message);
             int errorMsg = getErrorMsg(message);
         success = pushClient.AIRIXDeliveryError(appID,
             mobileID, message, errorCode, errorMsg);
                             break;
```

FIG. 13A

```
default:
           throw new Exception("Invalid message type: " +
                       messageType);
                          if (!success)
                                {
                // Log error or warning and exit...
                            _SetAbort();
           return AIRIXConstants.ENTERPRISE PUSH FAILED;
                  return AIRIXConstants.SUCCESS;
                               }
                      catch (Exception x)
                               {
                         // Log error...
                            SetAbort();
      return AIRIXConstants.ENTERPRISE_PUSH_UNKNOWN_ERROR;
                            finally
                     if (pushClient != null)
                   disposePushClient(pushClient);
                         _SetComplete();
                               }
// Abstract method that children will implement to do the work
         // of pushing the message to an application.
protected abstract IAIRIXEnterprisePush createPushClient(int
                           appID,
                    String deliveryDetails);
// Overridable method that children can implement to provide
  // component specific cleanup of the IAIRIXEnterprisePush
                           client
         // created via the createPushClient method.
    protected void disposePushClient(IAIRIXEnterprisePush
                        pushClient)
           // Base class implementation does nothing.
  // Children can optionally override this to perform explicit
      // cleaning up of the previously created push client
                         component.
                             }
```

4 . F.

```
uuid (EF2795BE-3874-4ACF-A087-8113FB791211),
                   version(1.0),
    helpstring("IAIRIXEnterprisePush Library")
           library IAIRIXEnterprisePush
             importlib("STDOLE2.TLB");
     uuid(E7C20DA3-6820-4D3D-8E5C-A8BE61BFDFFE),
                    version(1.0),
                        dual,
                    oleautomation
                         ]
     interface IAIRIXEnterprisePush: IDispatch
                   [id(0x0000001)]
 HRESULT _stdcall AIRIXReceiveData([in] long appID,
          [in] BSTR mobileID, [in] BSTR data,
          [out, retval] VARIANT BOOL * Result);
                   [id(0x00000002)]
HRESULT _stdcall AIRIXDeliveryError([in] long appID,
[in] BSTR mobileID, [in] BSTR data, [in] long errorCode,
              [in] BSTR errorDescription,
         [out, retval] VARIANT_BOOL * Result);
                   [id(0x00000003)]
HRESULT _stdcall AIRIXDeliveryNotify([in] long appID,
          [in] BSTR mobileID, [in] BSTR data,
         [out, retval] VARIANT_BOOL * Result);
                         };
                        };
```

FIG. 14

// Called by the ATS to deliver application-bound messages
bool AIRIXReceiveData(int appID, String mobileID, String data);

FIG. 16

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```
// Import the WSDL definition into a CodeDom namespace
           ServiceDescriptionImporter imp = new
               ServiceDescriptionImporter();
     DiscoveryProtocol dcp = new DiscoveryProtocol();
              dcp.DiscoverAny(wsdlLocation);
                     dcp.ResolveAll();
        foreach (object o in dcp.Documents.Values)
                if (o is ServiceDescription)
 imp.AddServiceDescription((ServiceDescription)o, null, null);
                    if (o is XmlSchema)
                imp.Schemas.Add((XmlSchema)o);
                            }
           CodeNamespace ns = new CodeNamespace (
         "Nextair.AIRIX.Server.Enterprise.Push.WSDL");
                imp.ProtocolName = "Soap";
                  imp.Import(ns, null);
// Verify that all classes in the namespace have the proper
                         signature
         bool m1 = false, m2 = false, m3 = false;
        foreach (CodeTypeDeclaration t in ns.Types)
            if (t.IsClass && t.Name == typeName)
            foreach (CodeTypeMember m in t.Members)
          if (m.Name == "AIRIXReceiveData") m1 = true;
       else if (m.Name == "AIRIXDeliveryError") m2 = true;
      else if (m.Name == "AIRIXDeliveryNotify") m3 = true;
     t.BaseTypes.Add("Nextair.AIRIX.Server.Enterprise." +
                         "Push.IAIRIXEnterprisePush");
                            break;
                  if (!(m1 && m2 && m3))
   throw new Exception("Incomplete interface definition.");
```

FIG. 17A

```
// Generate source code from the imported web service
     CSharpCodeProvider provider = new CsharpCodeProvider();
        ICodeGenerator gen = provider.CreateGenerator();
             StringBuilder sb = new StringBuilder();
             StringWriter sw = new StringWriter(sb);
          gen.GenerateCodeFromNamespace(ns, sw, null);
               string sourceCode = sb.ToString();
                           sb.Close();
                  // Compile the proxy assembly
       CompilerParameters cp = new CompilerParameters();
                 cp.GenerateExecutable = false;
                  cp.GenerateInMemory = false;
               cp.IncludeDebugInformation = false;
           cp.ReferencedAssemblies.Add("System.dll");
         cp.ReferencedAssemblies.Add("System.Xml.dll");
    cp.ReferencedAssemblies.Add("System.Web.Services.dll");
        cp.ReferencedAssemblies.Add("System.Data.dll");
                  cp.ReferencedAssemblies.Add(
          typeof(IAIRIXEnterprisePush).Assembly.Location);
cp.OutputAssembly = proxyDir + applicationID.ToString() + ".dll";
        ICodeCompiler compiler = cscp.CreateCompiler();
                    CompilerResults results;
 results = compiler.CompileAssemblyFromSource(cp, sourceCode);
                  if (results.Errors.Count > 0)
                throw new Exception("Build failed.");
// Cache handle to compiled assembly and add the soap interface
                              proxy
         // type to the static list of cached proxies.
            Assembly asm = results.CompiledAssembly;
                  Type proxyType = asm.GetType(
     "Nextair.AIRIX.Server.Enterprise.WSDL." + typeName, true,
                             true);
            cachedProxies[wsdlLocation] = proxyType;
```

FIG. 17B

```
protected IAIRIXEnterprisePush createPushClient(
             int appID, String deliveryDetails)
// Pull service location and name out of delivery details xml
            XmlDocument xml = new XmlDocument();
                xml.LoadXml(deliveryDetails);
                    string serviceUrl =
      xml.DocumentElement.Attributes["Url"].Value;
                    string serviceName =
      xml.DocumentElement.Attributes["Name"].Value;
   // If the proxy for this service url is not yet cached,
                 // build and cache it now.
          if (!cachedProxies.Contains(serviceUrl))
           _buildSoapProxy(serviceUrl, serviceName);
// Create an instance of the soap proxy for this web service
        Type type = (Type)cachedProxies[serviceUrl];
              IAIRIXEnterprisePush pushClient =
     (IAIRIXEnterprisePush) Activator. CreateInstance (type);
                      if (push == null)
   throw new Exception("Unable to create proxy instance.");
                    return (pushClient);
```

FIG. 18

```
public IAIRIXEnterprisePush createPushClient(int appID,
                  String deliveryDetails)
             // Retrieve delivery information
           XmlDocument xml = new XmlDocument();
              xml.LoadXml(deliveryDetails);
                   string serviceName =
    xml.DocumentElement.Attributes["Name"].Value;
              int servicePort = Int32.Parse(
        xml.DocumentElement.Attributes["Port"].Value);
                 string serviceLocation =
      xml.DocumentElement.Attributes["Location"].Value;
   // Return a remote instance of IAIRIXEnterprisePush
    return (IAIRIXEnterprisePush) Activator. GetObject (
                typeof (IAIRIXEnterprisePush),
    "tcp://" + serviceLocation + ":" + servicePort + "/" +
                         serviceName);
```

FIG. 20

/

- - // Expose the AIRIXRemotingLockManager as a singleton type
 lockManager = new AIRIXRemotingLockManager();
 RemotingServices.Marshal(lockManager, "LockManager");